

Triple Space Architecture



Martin Murth

Institute of Computer Languages, Vienna University of Technology

<http://www.complang.tuwien.ac.at>



- High-level goals
- Requirements from use cases
- Triple Space architecture
 - Conceptual Triple Space architecture
 - Logical kernel architecture
 - Integration of kernel components with XVSM
 - Outlook on Web service integration and TS security
 - Physical kernel architecture
 - Towards a distributed architecture

- **Persistent publication** of semantic data
- Retrieval by **semantic matching** in a **time-** and **space-independent** manner
- **Mediation** of data between heterogeneous services
- **Coordination** of concurrent access situations
- Appropriate **security and trust** mechanisms
- Use of **Web service protocol stack** and **Semantic Web** technologies
- **Industrial scenarios** with requirements of scalability, robustness, and flexibility

- Size of the space
 - Authorities: 10^4
 - Registered users: 10^6
 - Data: 10^{12} triples
 - ...
- Reliable infrastructure
 - Mechanism to ensure data consistency during concurrent data access
 - Fault tolerance
 - ...
- Data interoperability
 - Mediation at schema level
 - Mediation at instance level

- Coordination and communication mechanisms
 - Synchronisation of concurrent access to data
 - Subscription to changes of the data
 - Compatibility with common interaction mechanisms (e.g., message passing, shared memory, RPC)
- Security
 - Users with multiple roles, access rights
 - Authority hierarchies, no central authority
 - Access logs
 - ...

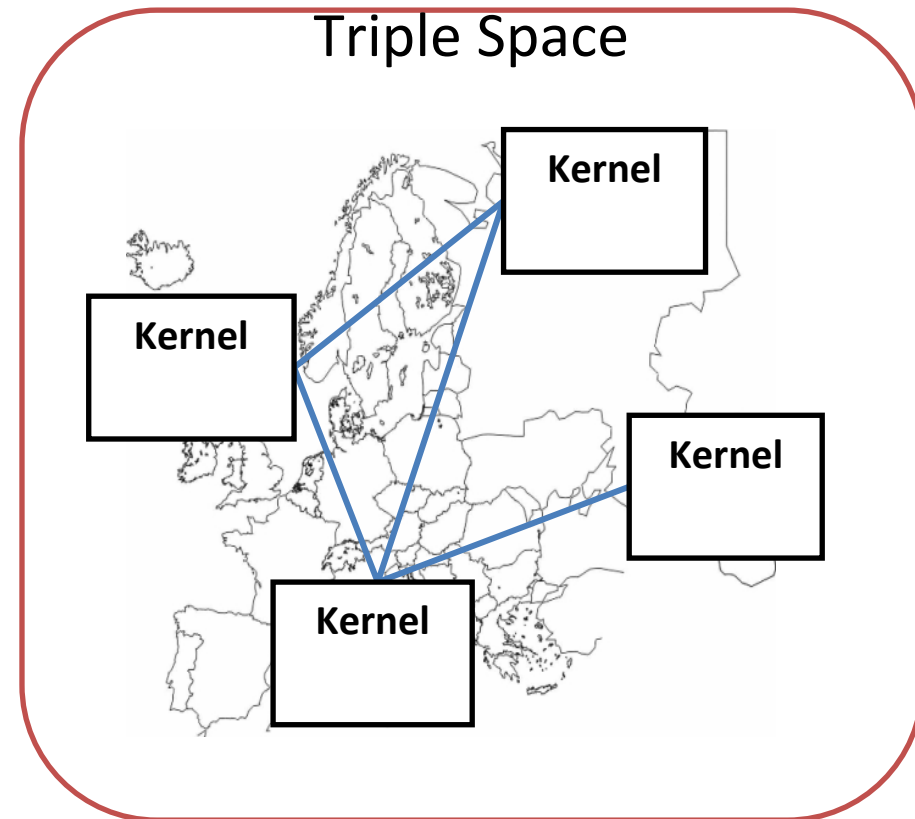
Consequently, we need to achieve:

- **Highly scalable distribution architecture**
- **High performance secure kernel architecture**

High Level View of Triple Space



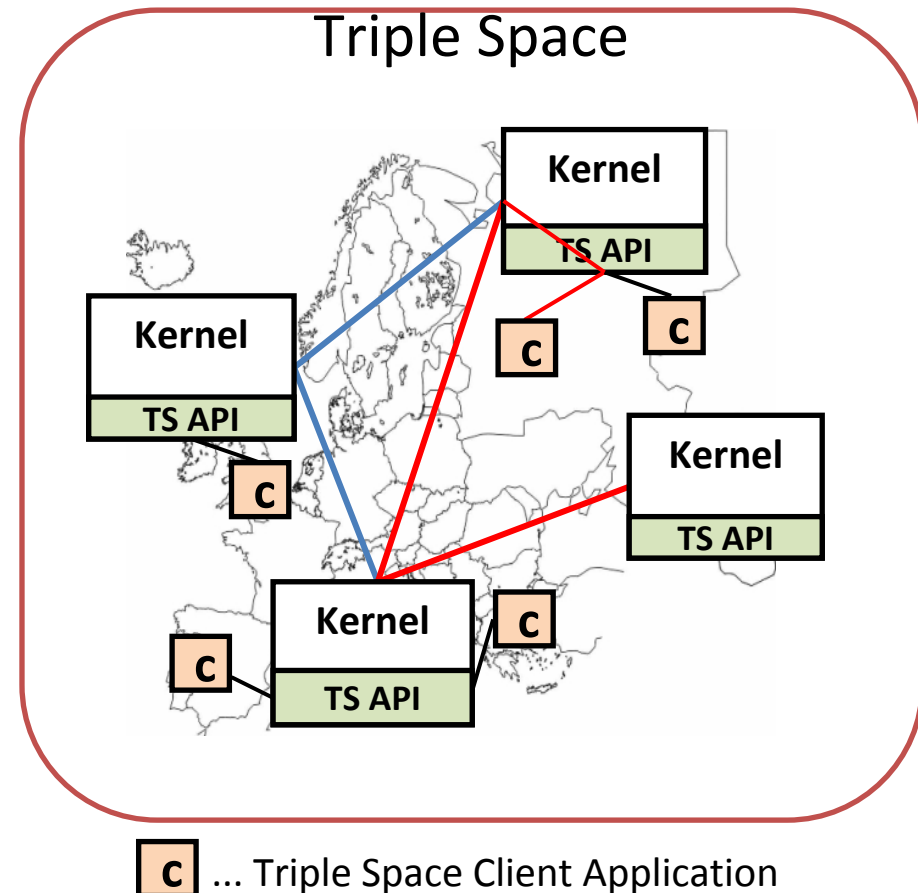
- **Distributed Infrastructure**
 - Without a central, single point of control
 - Consisting of multiple kernels



High-level View of Triple Space

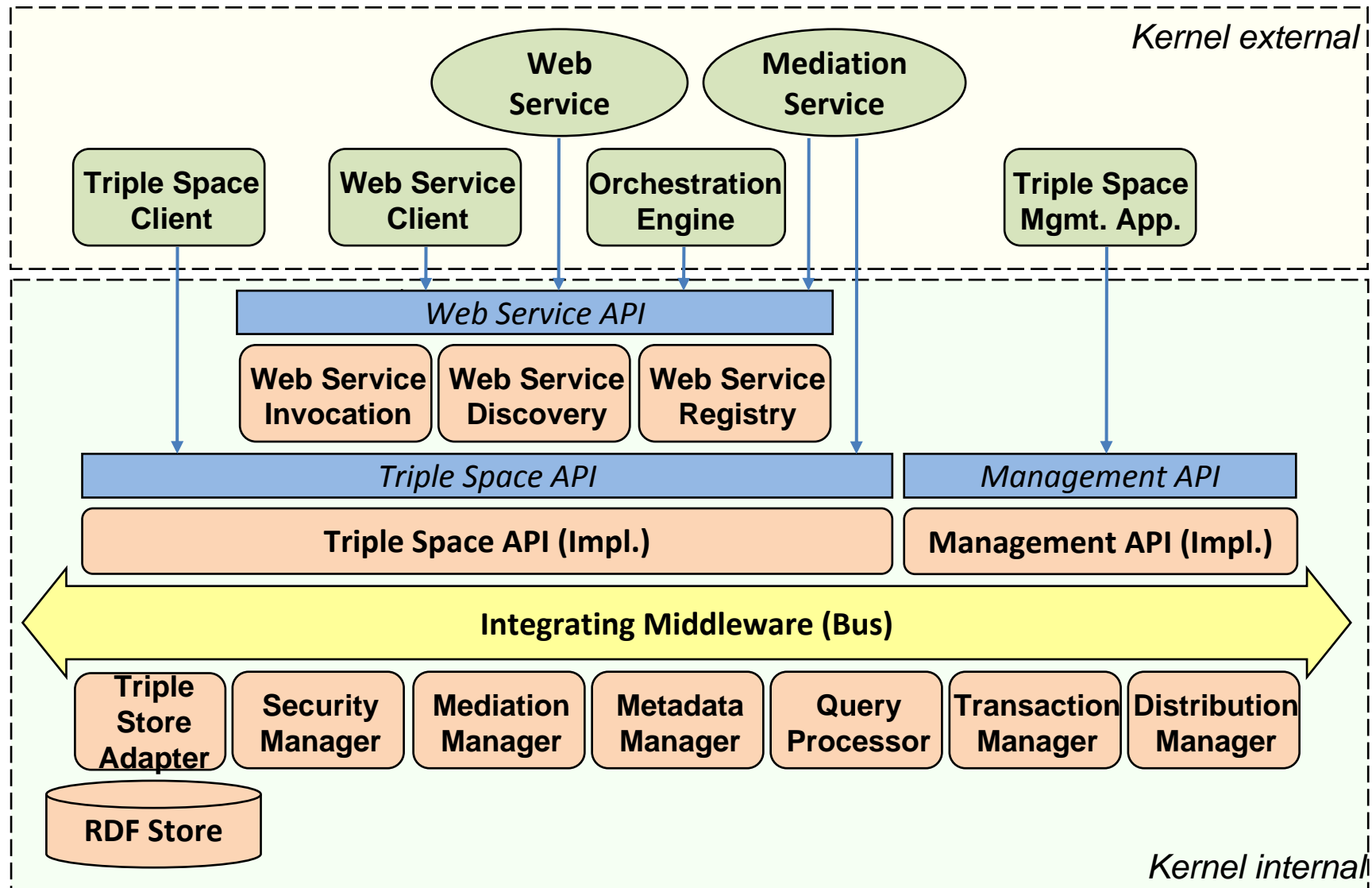


- Distributed infrastructure
 - Without a central, single point of control
 - Consisting of multiple kernels
- Kernel
 - Exposes the Triple Space API
 - Manages a subset of Triple Space data
 - Distributes requests
 - Is under a single authority
- All data is accessed transparently through an arbitrary TS API / kernel

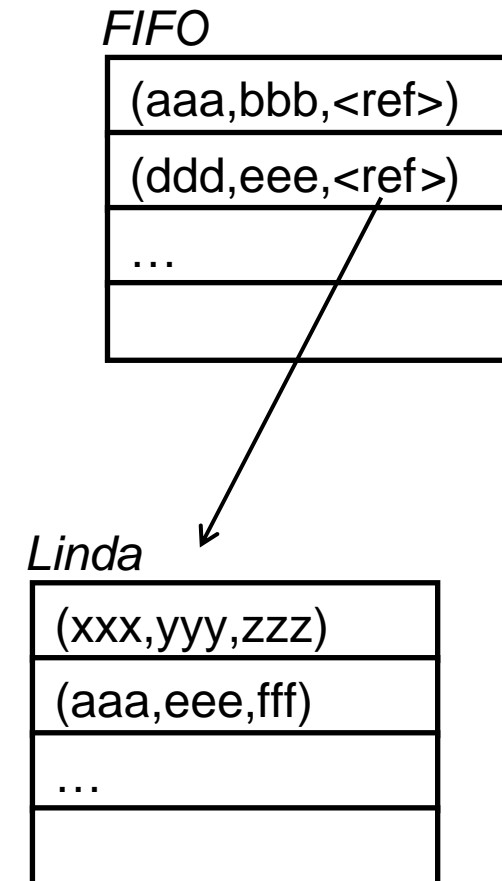


- The TS API embodies the paradigm of a global space.
 - Client connects to ANY kernel.
 - Client does not need to know other kernel addresses.
 - Kernel takes over lookup and routing of requests to other kernels.
- The number of kernels and the presence of kernels are undefined at a specific point in time.
 - There are no guarantees regarding kernel availability.
 - Kernels can leave or join at any point in time, kernels can crash, etc.
 - In order to guarantee availability of data, data replication techniques will have to be employed.

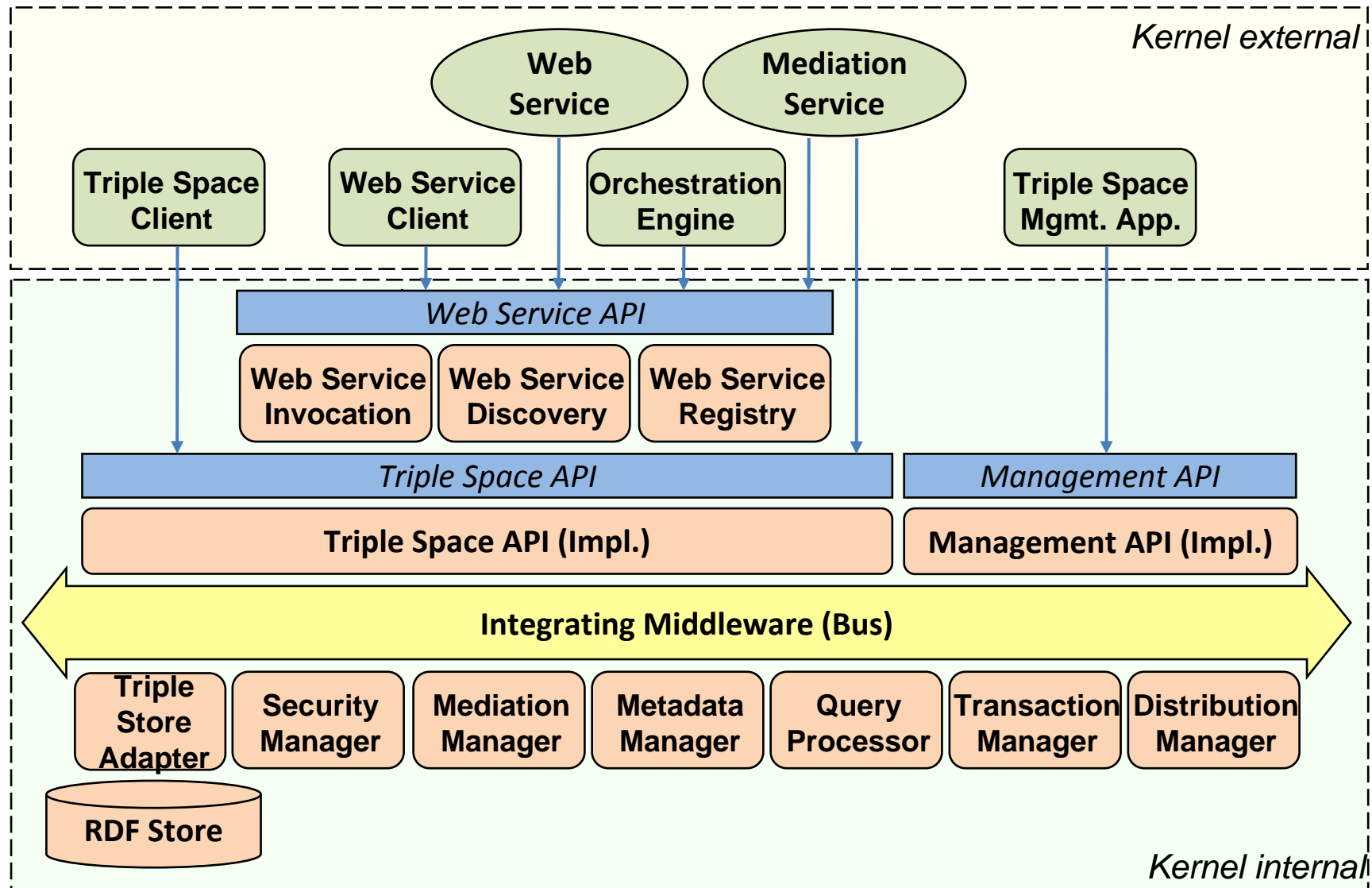
Logical Kernel Architecture



- We implement the space with a space
- **XVSM**
e**X**tensible **V**irtual **S**hared **M**emory
- Structured sets of containers
- API
 - Container: *create, publish, destroy, etc.*
 - Data: *read, take, write, shift, notify, etc.*
- Bounded buffer model
- Support for multiple coordination types (Linda, FIFO, Map, Stack, ...)
- Access through
 - XML based protocol
 - Embedded process

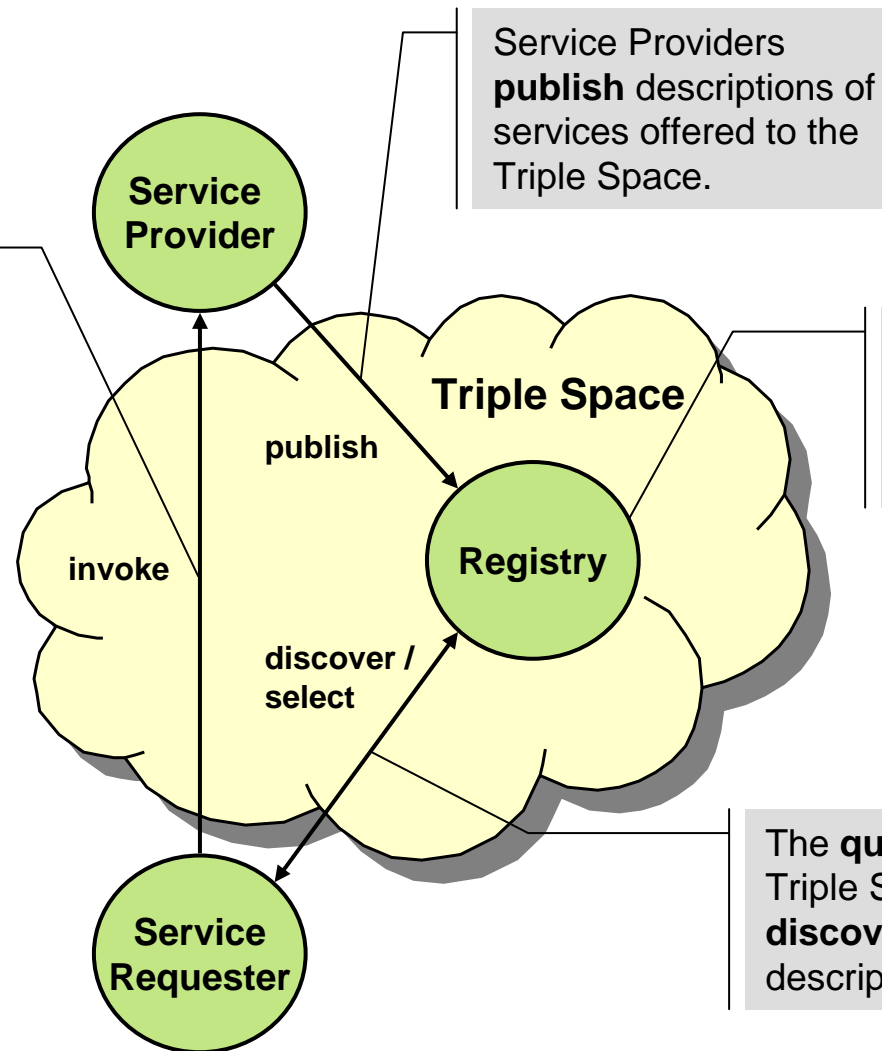


Logical Kernel Architecture



Triple Space and Web Services

The Triple Space is used for **reliable, asynchronous** Web service communication; as a Web service transport (comparable to existing WS transports like HTTP).

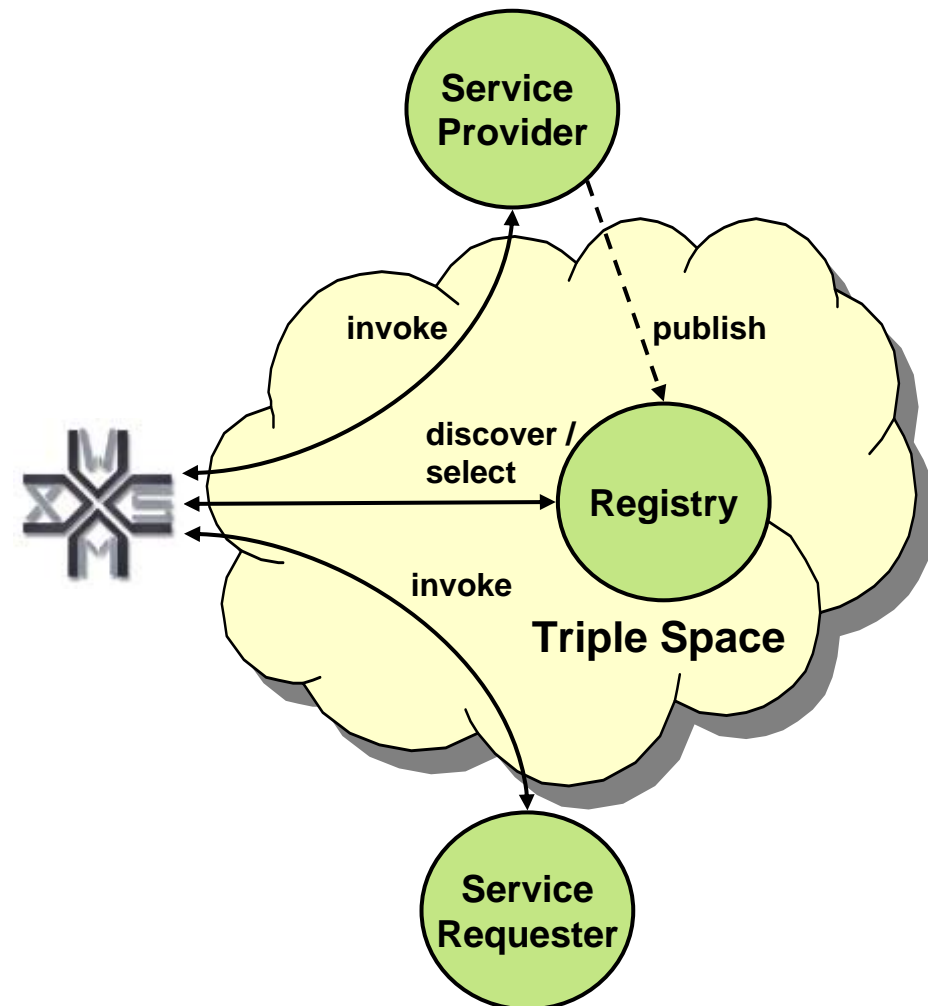


Service Providers **publish** descriptions of services offered to the Triple Space.

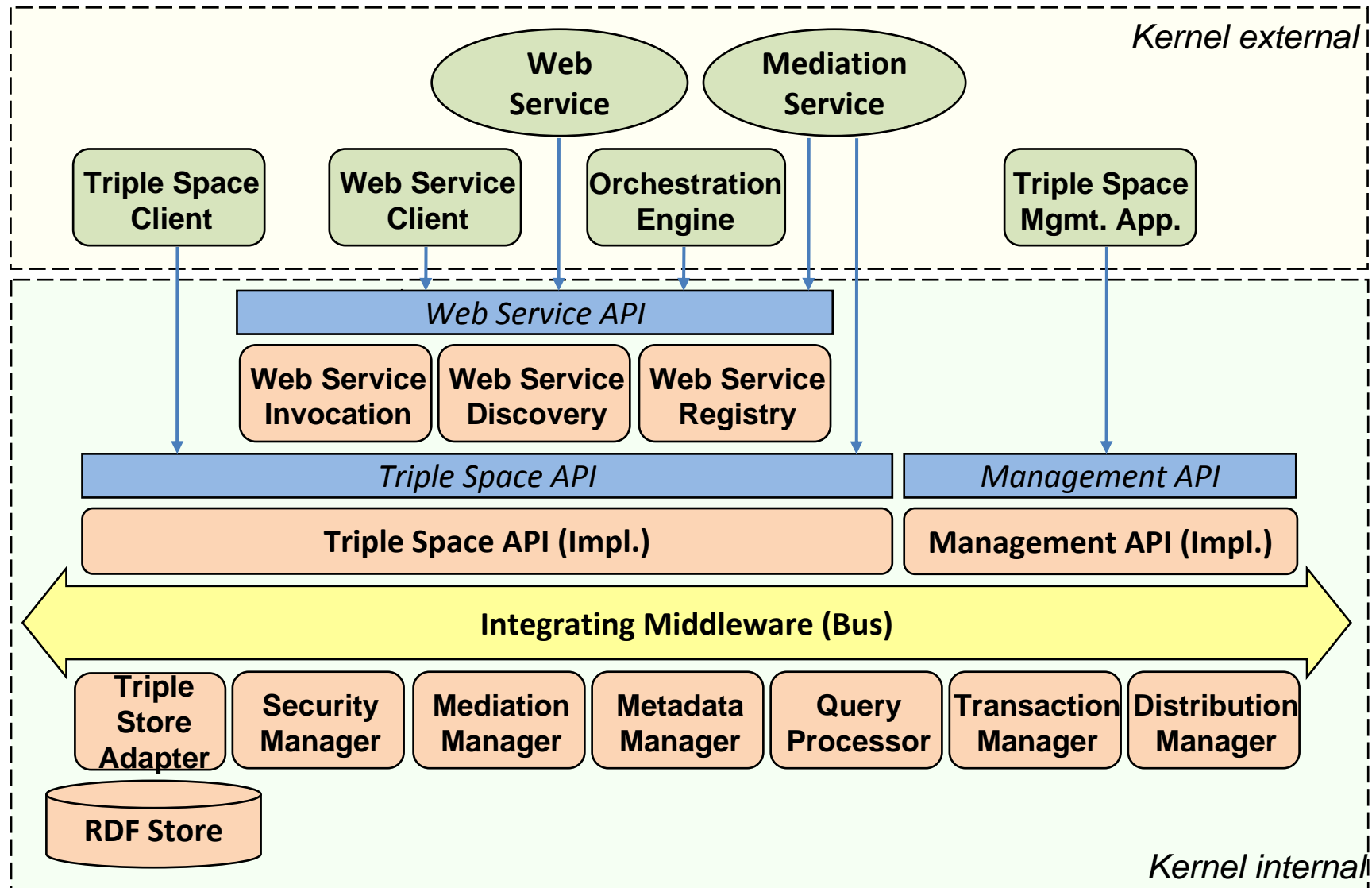
The Triple Space is used as a **scalable repository** for Web service descriptions.

The **query features** of the Triple Space are used for **discovery** of Web service descriptions.

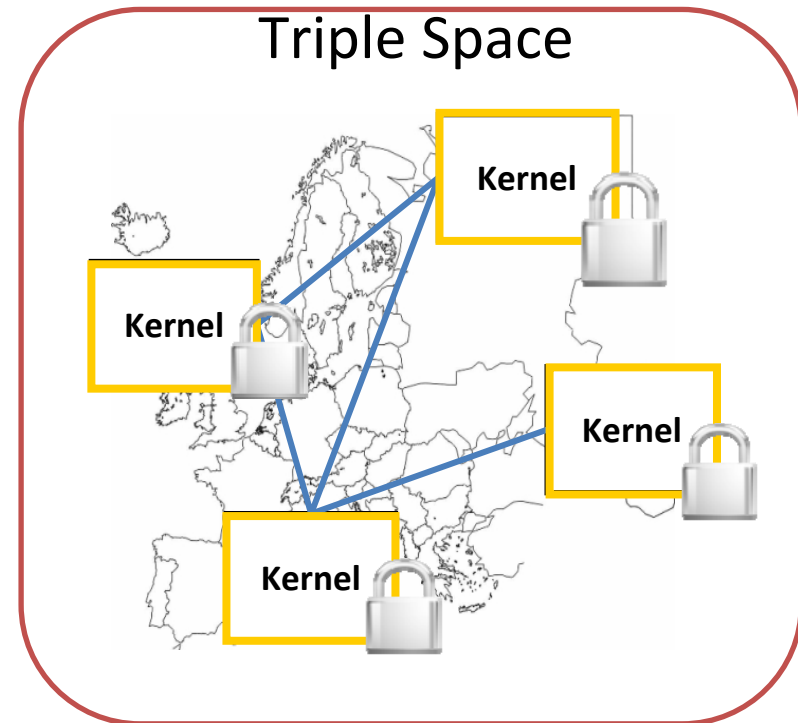
- Semantic Web services (SWS) enhance Web services with semantic descriptions, enabling e.g.
 - Semantic service discovery and selection
 - Mediation
- Web Service Execution Environment (WSMX)
 - Middleware for SWS interaction
- Aspects of Integration of WSMX and TripCom
 - Internal and external WSMX communication
 - Resource management



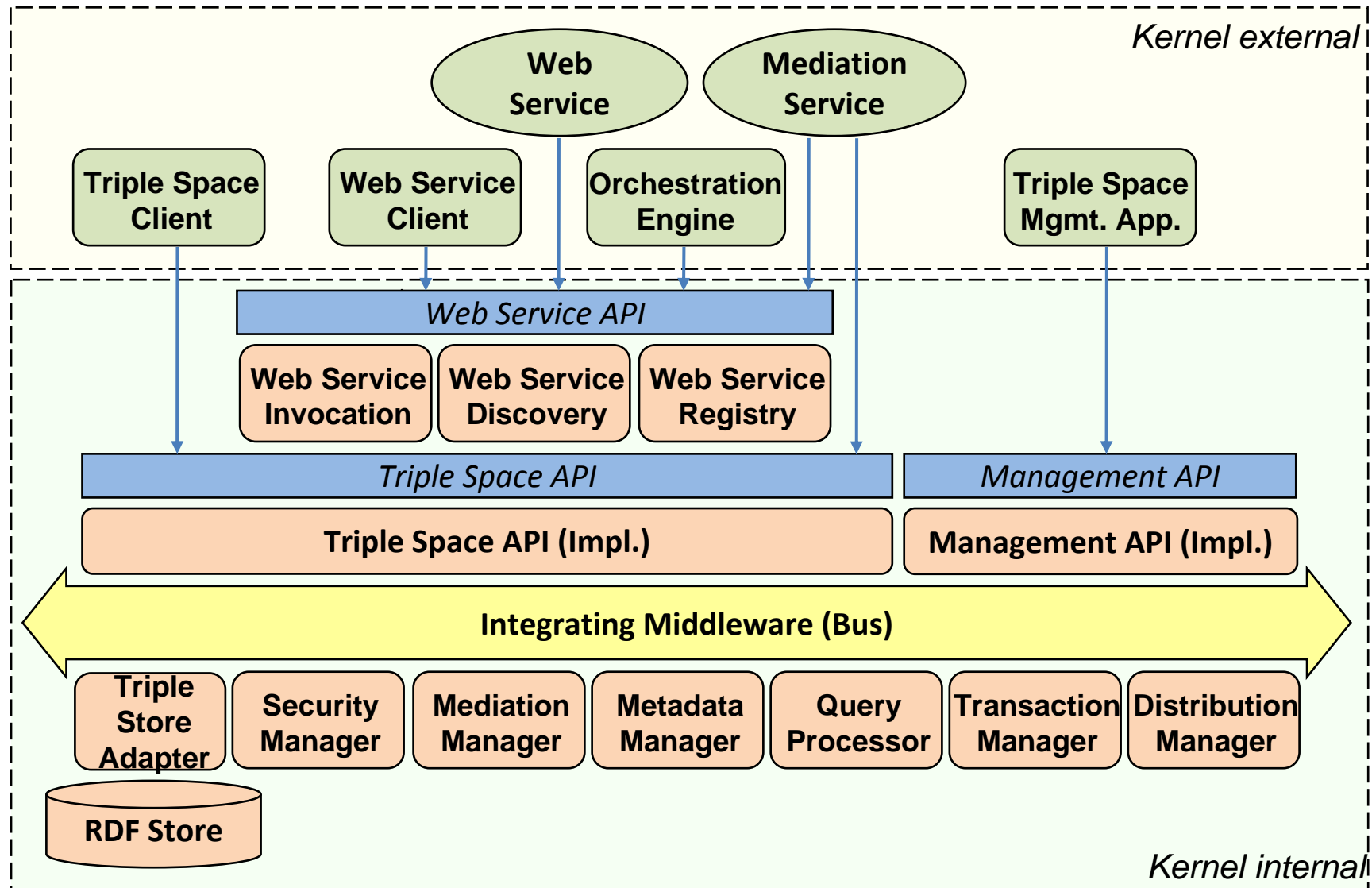
Logical Kernel Architecture



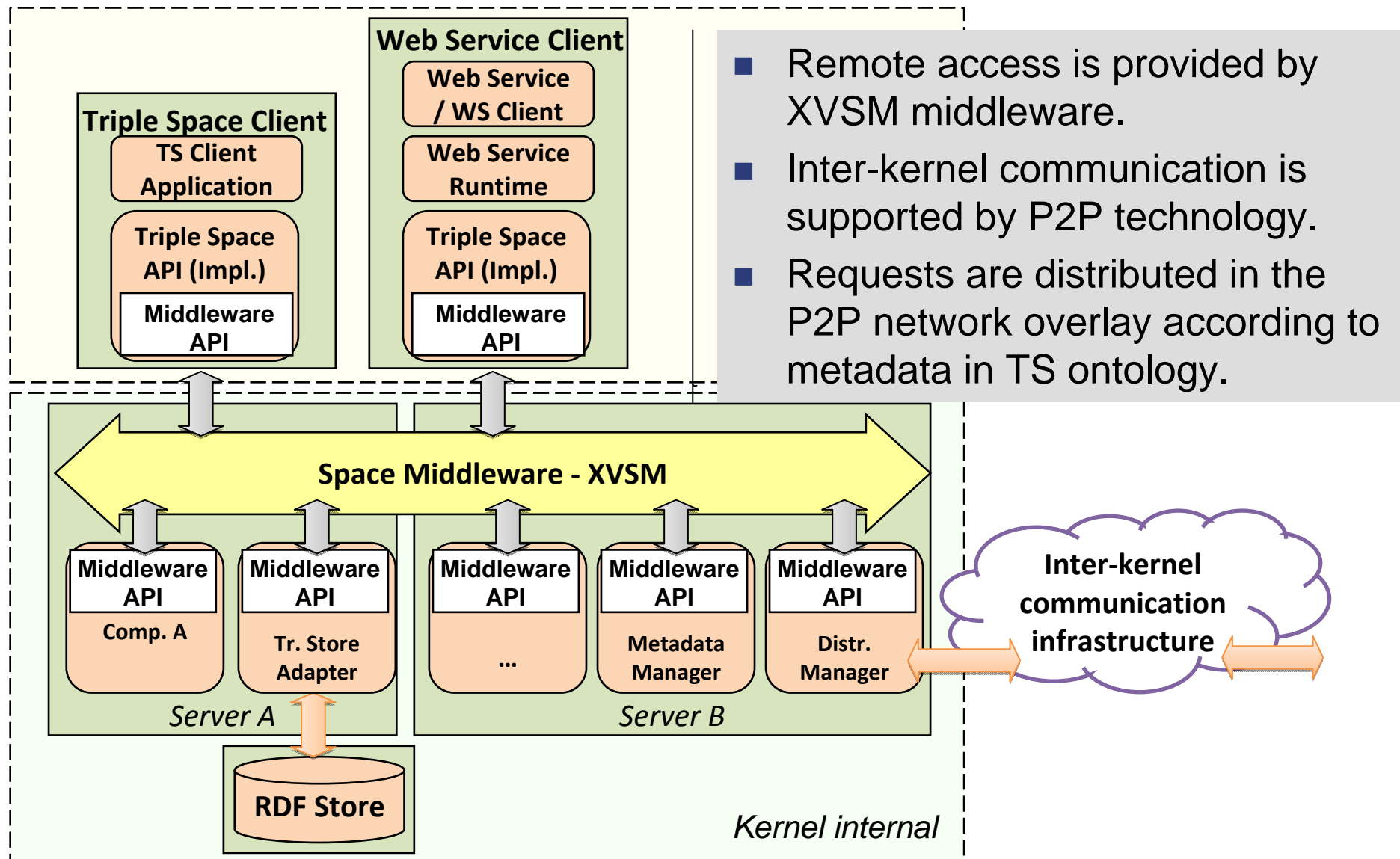
- Kernel boundaries are **security perimeters**
 - Security must be enforced when information crosses kernel boundaries
- Integrating middleware is the **security enforcement point**
- Kernel-internal components are trusted
- Security Manager
 - Cares for authentication and authorisation
 - Embodies the **security decision point**



Logical Kernel Architecture



Physical Kernel Architecture



- Triple Space requires a means to find and manage distributed kernels, e.g.
 - Centralised directory service
 - Hierarchical tree of directory servers (e.g. DNS, X.500)
 - Peer-to-peer network overlay (e.g. JXTA)
- We favour P2P, since:
 - It does not require a central coordination and controlling authority.
 - It does not prescribe a network structure but allows for dynamic joining and leaving of nodes.
 - P2P systems already have proven scalability and resiliency in many real-life applications.

- **Distribution mechanisms**
 - Refine the requirements on scalability
 - Find a suitable distribution technology
 - Analyse mechanisms for reasoning on distributed data
- **Kernel discovery**
 - Analyse which metadata is required
- **Component interaction**
 - Define component interfaces
 - Define data flows between the components

- High-level goals
- Requirements from use cases
- Triple Space architecture
 - Conceptual Triple Space architecture
 - Logical kernel architecture
 - Integration of kernel components with XVSM
 - Outlook on Web service integration and TS security
 - Physical kernel architecture
 - Towards a distributed architecture